Svyatoslav Petrov, Composer for media

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PROFILE

Born in Ukraine, my musical adventures began at the age of 4 with a violin.

I took part in many competitions and received the Grand Prix at most of them.

At the age of 11, I've begun to be interested in musical composition, starting with the creation of small pieces for piano and violin, as well as electronic music. Now I can compose music for a large orchestra, EDM,

Rock band and pop music.

I'be studied violin and composition at the Benedetto Marcelo Conservatory in Venice,

but because I was interested in creating music for video games, movies, television, and animation,

I'd got my way to study in Japan. So I graduated from Tokyo Visual Arts and got my first well-paid video game music concert.

Right now I am continuing my journey with new projects and discoveries.

Worked on projects such as:

World of Tanks blitz
The Liar Princess and the Blind Prince
The Cruel King and the Great Hero
Identity V
Kraken Academy!!
Lapis x labyrinth
Kamen Rider memory of heroez
Uni's On Air
7 sages and the alchemy
A-3!
Cube creator X
OF MICE AND SAND -REVISED-

EMPLOYMENT HISTORY

2022	Composer, WarGaming	Nicosia
Feb 2017	Composer, G-Angle, miuG	Tokyo
Sep 2017	Composer, SolidTune	Fukushima
Dec 2019	Composer, Happy Broccoli Games	Berlin
Dec 2018	Composer & Sound Designer, N-ix	Lviv

EDUCATION

High school & Violin, composer school, Solomiya Krushelnizka	Lviv
Composition & Violin, Benedetto Marchello	Venice
Composer for media & video games, Tokyo Visual Artsh	Tokyo

SKILLS

Communication Skills	Expert	Writing musical piece from 0 to hero	Expert
Hard Working	Expert		
	Expert	Music Direction	Expert

	Initiative and Problem-solving Abilities		Mixing	Expert
	Collaboration & Teamwork	Expert	Mastering	Expert

LANGUAGES	Japanese	Native speaker	Italian	Highly proficient
	Russian	Native speaker	English	Highly proficient
	Ukraine	Native speaker		

HOBBIES	Study new languages, travel, play games.